

# Perspective Effects



## Video

Use the Fullscreen Button

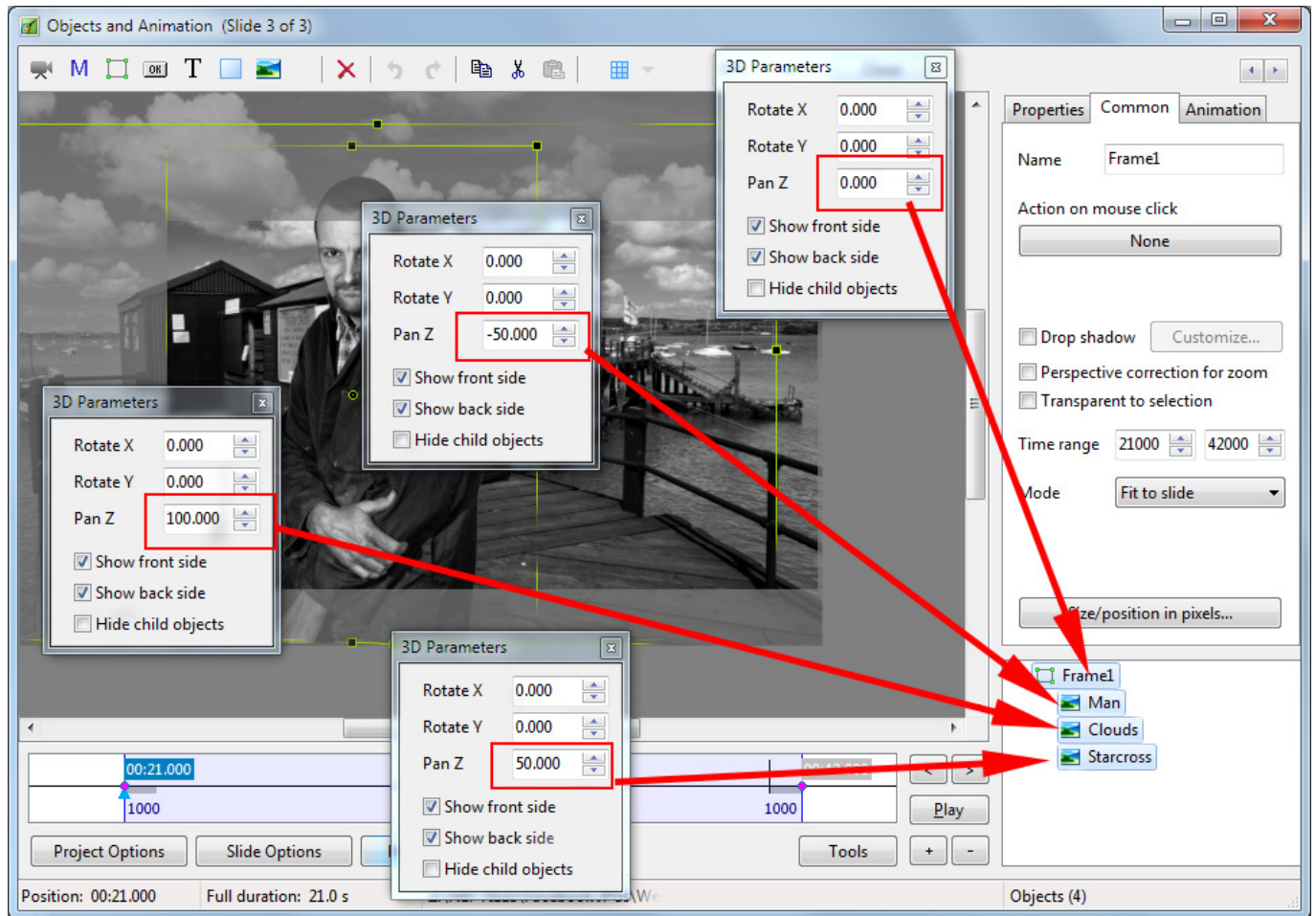
Perspective effects can be obtained by using the “Z” Parameter in the “3D Parameters” Window. (Objects and Animation (O&A)/ Animation Tab/ 3D).

In the first part of the above video clip the Foreground and Background appear to move independently (or at different rates).

In the second part of the above video clip a third element is introduced - there is subtle movement of the clouds.

In O&A the only KeyFrames which contain any movement are the Keyframes for the Frame which is the Parent of all three elements in the construction.

The following illustration shows the Pan Z Settings for all elements.



<https://docs.pteamstudio.com/> - **PTE AV Studio**

<https://docs.ptvavstudio.com/en-us/9.0/techniques/perspective>

