Properties Tab

* The "Properties" tab is shown below.

- This is used to control and adjust the properties of objects inserted into the Editor window.
- Objects can be inserted using the menu toolbar at the top left of the window.
- The actual parameters shown in this tab vary depending on the type of object selected, e.g. images, buttons, rectangles, text.

Properties	Anima	tion
Name	Untitled-1920	
Picture	C:\Users\dave\D	Docur
Main object	[1
Sharper/Smoot.	100	
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Aspect ratio	16:9	
Image Crop		
Left	10	
Тор	10	
Right	10	
Bottom	10	
Border (px)		
Width	10	
Color		
Common		
 □ Transparent f ☑ Show front s ☑ Show back si □ Hide child ol 	ide ide	
Shadow	Customiz	e
Fit mode	Fit	
Time range	0 -	7000
Action on mous	e click	
None		

- Name: This contains the name of the selected object which can be changed to more readily identify an object
- Picture: This is the file name and location of the selected object. An alternative object (with the same properties, key frames etc) can be selected by changing the object address
- Sharper(-)/Smoother(+):Th default value is -100
- Low quality of resizing: Affects the quality of the object
- Convert to Alpha image: See the section on Masks (Add a Mask Object)
- Animated object: Select for animated png files
- Edge anti-aliasing: Used to give a smoother object appearance
- Aspect Ratio: Provides a choice of aspect ratio -16:9/16:10/3:2/4:3/5:4/1:1
- Image Crop: Enables the top, bottom, right, or left sides of the object to be cropped
- Border: Enables a border to be placed around an object and the color to be chosen

Low Quality of Resizing Examples

• Using this Control with Images which have been zoomed:

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		Name	001-720_0843	-1
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		🗹 Main object		1
and the second		Sharper/Smoother	-100	
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		Convert to Alpha ima	ige	
		Animated Image		
		🗹 Edge antialiasing		
and the second s		Aspect Crop		
and a second		Image Crop (px)		
CARDON CONTRACTOR OF STREET		Border (px)		

1000	^	Properties		Animation
	Nam	ne	001-720_0843	-1
	Picto	ure	C:\Users\dave	e\Documents\Images\. ~
		Main object		1
	Shar	per/Smoother	-100	
	Ø 1	ow quality of resizin	ig	
		Convert to Alpha ima	age	
	□ /	Animated Image		
	- E	dge antialiasing		
ALL INC.		Aspect Crop		
		mage Crop (px)		
States - Provide States	E E	Border (px)		

- At 100% (original Pixels) the effect is that of slight sharpening the image
- At higher percentages the effect is that shown above
- And with Borders made in an External Editor etc

· · · · · · · · · · · · · · · · · · ·	Properties	Animation
	Name Picture Main object Sharper/Smoother Convert to Alpha imag Animated Image Edge antialiasing Aspect Crop Image Crop (px) Border (px)	16x9-Matte-3p-Border C:\Users\dave\Documents\Pictures ⁻ ~ -100

^	Properties	Animation
	Name	16x9-Matte-3p-Border
	Picture	C:\Users\dave\Documents\Pictures" ~
	🗌 Main object	
	Sharper/Smoother	-100
	Low quality of resi	zing
	Convert to Alpha in	mage
and the second	Animated Image	
	🗹 Edge antialiasing	
	Aspect Crop	
	Image Crop (px)	
	Border (px)	

Image Crop and Border

* To add a border to an Image/Object and maintain the original Aspect Ratio:

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Objects and Animation (Slide 1 of 1)			- 🗆 X
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Project Options Slide Options	Preview 🔁 Full duration: 7.0 s Tools		

Common

- Transparent to selection: Prevents inadvertent selection of an object with the Mouse
- Show front side: In 3D animation determines if the front of the object is seen
- Show back side: In 3D animation determines if the back of the object is seen
- Hide Child objects: Will hide any objects inserted as a Child of a main object when "Show Front and Back Sides" are both UNTICKED
- Shadow: Enables a shadow to be applied to an object
- Fit Mode: Choose from "Fit" or "Cover"
- Time Range: This box shows the time range for the Slide from the start to the end of the next slide transition

Action on Mouse Click

Selecting this option opens the dialog box shown below providing a selection of appropriate actions

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Run Slideshow With Return	
Run Application or Open File	
Run Application And Exit	
Print Picture/Slide	
Help	
Open Web Page	
Write Email	
Next Slide	
Previous Slide	
Go to First Slide	
Go to Slide With Name	
Pause	
Exit	
Show Window	
Close Window	

Display a Custom Window

- In Objects and Animation add a Button (The Button can be made Transparent by changing its Opacity in the Animation Tab if required)
- In "Action on Mouse Click" click on the Button and choose "Show Window"
- From the Drop down Menu choose the Window to which you want to link

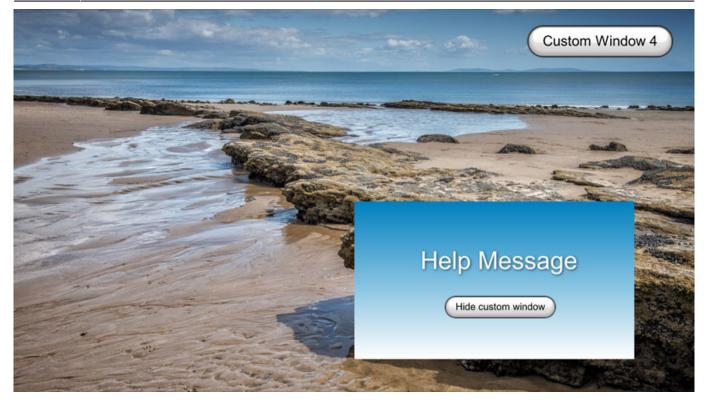
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• In Text (for the Button) add the required Text

Objects and Animation (Slide 1 of 1)			- 🗆 X
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Button1 Project Options Slide Options	0.000	.0€ Button1	

• In Preview or when the EXE is running clicking on the Button activates the Custom Window

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Shadow - Customise Shadow

Objects and Animation (Slide 1 of 1)						×
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- Colour and Opacity determine the colour and strength of the shadow
- Angle determines the direction of the shadow
- Distance determines how far away from the object the shadow lies.
- A distance setting of zero produces a Global shadow directly behind the object and therefore on all four sides
- Size determines the "spread" of the shadow
- In the drop-down menu labelled "Linear" are a number of shadow profiles which the user can try for a variety of shadow effects
- Drop Shadow Templates allows the user to Save frequently used shadow profiles

Please go to Project Options for details on Customising the Window Project Options Advanced Tab/Advanced Options

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